# WORLD SINGLES CHAMPION OF CHAMPIONS 2022 

CONDITIONS OF PLAY<br>(Updated $15^{\text {th }}$ November 2022)

1. Singles: Four bowls per player. All bowls must bear a legible, approved World Bowls stamp of 2022 or later. The current World Bowls Laws of the Sport will apply unless otherwise stated in these Conditions of Play.
2. Prior to the start of a match, each player will be allowed two trial ends.

The World Singles Champion of Champions will be played in two sections in the Men's event and one section in the Women's event (based upon level of entries as at $26^{\text {th }}$ October 2022). A random draw will be established to ensure all players will play two matches on each of the five qualifying days ( $19^{\text {th }}-23^{\text {rd }}$ November); a total of 10 matches per player.

The top player in each of the two Men's sections will go forward to a Semi-Final while the $2^{\text {nd }}$ and $3^{\text {rd }}$ placed players in each section will be randomly drawn to play off for the remaining two places in the Semi-Finals. The winner of Play-Off 1 will play the winner of Section 1 in Semi-Final 1. The winner of Play-Off 2 will play the Winner of Section 2 in Semi-Final 2. These matches shall be played on $24^{\text {th }}$ November.

The top two players of the Women's section will go forward to a Semi-Final while the $3^{\text {rd }}$, $4^{\text {th }}, 5^{\text {th }}$ and $6^{\text {th }}$ placed players will be randomly drawn to play off for the remaining two places in the Semi-Finals. The winner of Play-Off 1 will play the winner of Section 1 in Semi-Final 1. The winner of Play-Off 2 will play the Winner of Section 2 in Semi-Final 2. These matches shall be played on $24^{\text {th }}$ November.

The winner of each Semi-Final shall contest the Final which shall be played on $25^{\text {th }}$ November.
3. Each match will consist of two sets, each set being played over nine (9) ends. The winner of each set will be the player with the most shots at the completion of the ninth ( $9^{\text {th }}$ ) end. The winner of the match being the best of two sets. (A match tiebreaker is not a set.) In section play all nine (9) ends of a set must be completed. In knockout play a set will be decided if, at any point, it becomes impossible for one player to draw or win the set given the number of ends left.
4. If the shot scores are tied after the last end of a set, the set is drawn. If the match is tied (two drawn sets or one set each) after the two sets have been completed, a match tiebreaker consisting of three (3) ends will be played to determine the winner. The match tiebreaker is decided by the winner of the total number of shots scored in the three ends. If at the completion of the third end of a tiebreaker the scores are equal, a fourth tiebreaker end will be played. In both section play and knockout play there should be no further play in the tiebreaker if, at any point, it becomes impossible for one player to draw or win the tiebreaker given the number of ends left.
5. In all cases a tied end will count as one of the 9 ends played.
6. Scoring

Three points will be awarded for a match win and nil points for a match loss.

Section placings will be determined as follows:
i) Highest number of match points scored.
ii) If match points are equal, the player with the highest number of sets won will be the superior placed player.
iii) If match points and sets won are equal, then the player with the highest net total of set points over all matches in the section will be the superior placed player.
iv) If match points, sets won and net totals of set points are equal, the player with the highest net total of shots over all matches in the section (not including tie-break ends) will be the superior placed player.
v) If match points, sets won, net total of set points and shots difference are equal, AND the two players tied played against each other in the qualifying rounds, then the player that won that match will be the superior placed player.
vi) If the two players that remain tied after i), ii), iii) and iv) above have been applied did not play each other in the qualifying rounds, those two players shall play a three-end tiebreaker to determine the superior finishing position. This tiebreaker shall be played on $24^{\text {th }}$ November or at a time agreed by both players and the Tournament Director.
7. First to Play - Law 56.4
i) First Set: The opponents in Singles should toss a coin and the winner of the toss has the option to either: place the mat and then deliver the jack and the first bowl: or tell the opposing player to place the mat and deliver the jack and the first bowl (the opposing player cannot refuse).
ii) Second Set: The winner of the first set should place the mat and then deliver the jack and the first bowl. If the first set is a draw, the winner of the last scoring end in that set should place the mat and then deliver the jack and the first bowl.
iii) First, fourth and any further ends of a tiebreaker: the opponents in Singles should toss a coin and the winner of the toss has the options as described in i) (above).
8. Play in all Other Ends:
i) In all ends after the first but apart from an extra end, the winner of the previous scoring end should place the mat and then deliver the jack and the first bowl.
9. Re-spotting the Jack:
i) If a jack in motion passes completely outside the boundaries of the rink of play, comes to rest in any hollow in the face of the bank, or rebounds to a distance of less than 20 metres from the mat line, the end should not be declared dead. Instead, the jack should be placed with the nearest point of the jack to the mat line at the central 2 metre spot.
ii) If the spot is partly or completely covered by a bowl, the jack should be placed as close as possible to the covered spot, in line with that spot and the corresponding spot at the opposite end of the rink, without touching a bowl. Law 56.5.4.

10. Visiting the Head:
i) Players may only visit the head after delivery of their third and fourth bowls. In exceptional circumstances, a player may seek permission of the Marker to visit the head before they deliver their third bowl.
11. Late Start / Forfeit:
i) Any player not ready to play at their official start time for any match shall forego their right to play trial ends and then if they are not ready to play within 15 minutes after the official start time of their match shall forfeit the match to their opponent.

## Notes:

i) All World Bowls events will be subject to Drug Testing.

All competitors and officials are expected to be aware of and abide by World Bowls Regulations including those relating to the Code of Conduct/Ethics and disciplinary issues.
Full details are available on the World Bowls website www.worldbowls.com
ii) Only qualified coaches recognised and appointed as such by a competitor's national authority will be accredited to act in these positions at the event and such appointments must be registered with World Bowls no later than the official arrival date of the event.
iii) The Tournament Director shall have the right to adjust the playing schedule to accommodate interruptions due to adverse weather conditions or other extraordinary circumstances. This adjustment may require the relocation of scheduled matches from the natural outdoor greens to the carpet indoor green. Any decision relating to an interruption in play shall be made with the intention of ensuring that the integrity of the tournament is preserved, and the health and safety of players and officials is not compromised.

